



Catch me if you can (2002)

Drinking Game Rules.

Drink when:

- Frank calls Carl
- A cheque is used
- Frank takes on a new job
- Christmas is mentioned
- Frank takes interest in a new woman
- Carl is ridiculed
- Frank puts on a suit

Drink Twice

- Frank is in his pilot uniform
- Carl tells a joke
- "Abagnale" is said
- There's a reference to Frank's Parents

Finish your drink (Or three drinks if you've just topped up)

- Frank takes on a new persona
- The story about the mice is told

Remember to drink responsibly, and only do the rules you are comfortable keeping up with

How to HEN